

## British and Polish Airborne

Unit	Type	Morale	Close assault	Range up to						Notes
				4"	8"	12"	24"	36"	48"	
2" Mortar	B	7	2/4+	2/5+	3/5+	2/5+	2/6+	1/6+	1/6+	Or may fire smoke
Flamethrower	C	7	6/4+	4/4+	2/5+	1/6+	1/6+	1/6+	1/6+	Flamethrower to 4". Drops to 2 dice in close combat when ammo depleted
Gun crew	D	8	2/4+	2/5+	2/5+	2/6+	1/6+	1/6+	1/6+	Or may fire gun
Officer	A	8	4/4+	3/5+	2/5+	1/6+	1/6+	1/6+	1/6+	Leader
Para – gun group	A	8	4/4+	4/4+	3/4+	3/4+	2/4+	2/5+	2/6+	
Para – rifle group	A	8	5/4+	5/4+	4/4+	3/5+	2/5+	2/6+	2/6+	
PIAT team AT	C	7	2/4+ 2/5+	2/5+ 2/5+	2/5+ 2/6+	1/5+ 1/6+	1/6+	1/6+	1/6+	Pen +6
Sniper	C	7	1/4+	2/4+	2/4+	2/4+	2/5+	2/5+	2/6+	Always in cover from view minimum
Support – RAOC/RASC/RE/etc	B	7	4/4+	4/4+	3/5+	2/5+	2/5+	1/6+	1/6+	
Vickers MG	C	8	3/4+	4/5+	4/4+	4/4+	4/5+	3/5+	2/5+	No move and fire

Roll	A1	A2	B1	B2	C1	C2	D1	D2
1	Move	Fire	No action	Move	Move	No action	Move	Move
2	Move	Fire	Move	Fire	Move	Fire	Fire	Move
3	Fire	Move	Move	Move	Fire	Fire	Fire	Move
4	Fire	Move	Fire	Fire	Fire	Move	Fire	Fire
5	Choice: Move or Fire	Choice: Move, Fire, Close assault or Rally	Fire	Choice: Move or fire	Fire	Move	Choice: Fire or Rally	Fire
6	Choice: Move, Fire, Close assault or Rally	Choice: Move, Fire, Close assault or Rally	Choice: Close assault, or Rally	Choice: Move, Fire, Close assault or Rally	Choice: Move, Fire or Rally	Choice: Move, Fire, Close assault or Rally	Choice: Fire or Rally	Choice: Move, Fire, Close assault or Rally